

**ShriAcharyaratnaDeshbhooshanShikshanPrasarakMandal's
Mahavir Mahavidyalaya, Kolhapur (Autonomous)
AffiliatedtoShivajiUniversity,Kolhapur**



AccreditedbyNAACwith‘A’Grade

Syllabus for NEP 1.0 Bachelor of Science (B.Sc.) Programme

Part	III	Course	Computer Science
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UndertheFacultyofScience

(To be introduced from Academic Year 2025 – 26 onwards)

Subject to the revisions & modifications made from time to
time

• **STRUCTURE OF COURSE:**

Sr. No.	Paper	Name of Paper	Marks
Computer Science (Semester V)			
1	DSE-H9	Core Java	50(40+10) 40 : ESE 10 : CIE
2	DSE-H10	C# Programming	50(40+10) 40 : ESE 10 : CIE
3	DSE-H11	Fundamentals of Networking	50(40+10) 40 : ESE 10 : CIE
4	Elective Paper I	Python Part-I	50(40+10) 40 : ESE 10 : CIE
		R Programming-I	50(40+10) 40 : ESE 10 : CIE
Computer Science (Semester VI)			
5	DSE-H12	Advance Java	50(40+10) 40 : ESE 10 : CIE
6	DSE-H13	ASP.NET	50(40+10) 40 : ESE 10 : CIE
7	DSE-H14	Cyber Security Essential-I	50(40+10) 40 : ESE 10 : CIE
8	Elective Paper II	Python Part-II	50(40+10) 40 : ESE 10 : CIE
		R Programming -II	50(40+10) 40 : ESE 10 : CIE
Practical Sem-V			
1	Practical Paper-V	Computer Science Practical Paper Based on DSE-H9,H10,H11	75 Marks
	Elective Practical I	Elective Paper I	25 Marks
	FP	Field Project	50 Marks
Practical Sem-VI			
2	Practical Paper-VI	Computer Science Practical Paper Based on DSE-H12,H13,H14	75 Marks

	Elective Practical II	Elective Paper II	25 Marks
	OJT	On Job training	50 Marks

Course Outcomes:

- Understandstructureofjavaprogram, JVM,typeconversion
- Explainandimplementsprogramsinjavausingcontrolstatements,methodoverloading, constructors,keywords this and static
- Implement multithreadinginobjectorientedprograms.Understandconceptofcheckedanduncheckedexception and write exception handling programs.

Module	Content	Hours Allotted
I	<p align="center">• Introductionto java And OOP's Concepts</p> <p>Introduction to Java : History of java, Features of Java, structure ofjava program – compilation and execution of program, Comparison between C++ and java,JDK Tools, Java Virtual Machine(JVM), Automatic Garbage Collection, Data Types, Tokens ,Java Keywords, Type conversions -implicit and explicitconversion,Acceptinginputfromconsole(Usingscanner class and command line arguments), Operators - arithmetic, relational, logical,unary,ternary,bitwise,Branchingandlooping statement</p> <p>OOPinJava: IntroductiontoClass,Objectandmethod,statickeyword, Constructor, this keyword, constructor overloading Inheritance- Definition and its types - single, multilevel, hierarchical concepts of overloading and method overriding, super Keyword, DifferencebetweenOverloadingandoverriding,AbstractClasses and abstract methods, Defining and Implementing Interfaces</p>	18
II	<p align="center">• Package,Exception Handling and Multithreading</p> <p>Package:Definingpackage,SystemPackages–java, lang,awt, javax, swing, net, io, util., user defined packages-creating and accessing the package</p> <p>ExceptionHandling-Concept,types-Checkedandunchecked, try and catch block, multiple catch, Try-catch –finally block, throw and throws clause, finally clause</p> <p>Multithreading-Whatarethreads?,differencebetweenprocess andthread,Lifecycleofthread,methodsofthreadclass,creating</p>	18

	threadusingthreadclassandrunnableinterface,isAlive()and join() methods, Thread priorities , Running multiple threads ,Synchronizationandinterthreadcommunicationwait(),notify(), notifyAll() methods	
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ReferenceBooks

1. ProgrammingwithJAVA,APrimerbyEBalaguruswamy
2. HerbertSchildt,Java2:TheCompleteReference,TataMcGraw-Hill
3. JavaProgramming-RajendraSalokhe(ArutaPub)
4. *TheJavaTutorials*:<http://docs.oracle.com/javase/tutorial/>)
5. TheJavaTutorialsofSunMicrosystemsInc

PracticalBasedonDSE-H9:

1. Javaprogramsbasedonbranchingandloopingstatements.
2. JavaprogramsbasedTypeCasting
3. Javaprogramsbasedoncommandlinearguments
4. Javaprogramsbasedonconstructors
5. Javaprogramsbasedoninheritance
6. Javaprogramsbasedonmethodoverloading
7. Javaprogramsbasedonmethodoverriding.
8. Javaprogramsbasedoninterfaces
9. Javaprogramsbasedonpackages
10. Javaprogramsbasedonmultithreading
11. Javaprogramsbasedonexceptionhandling

CourseOutcomes:

This course will cover the practical aspects C#.NET framework. The goal of this course isto introduce the students to the basics of OOPs and windows application program.

Module	Content	Hours Allotted
I	<p>Introductionto.NetandC#basics .NET Framework Architecture:An Overview, Components of .NET framework: CLR, CLS, Microsoft Intermediate Language ("MSIL" or "IL"), The Common Type System(CTS), Namespaces, Framework Base Classes, Visual studio IDE. An Overview of C#:History and Features of C#, Data Types: Value and Reference Types, Boxing and Unboxing □□□Entry point method , Command Line Arguments, □C# Program compilation and execution, Programming Examples using Console application , C#FlowControl:Branching,SwitchingandLooping Structure</p>	18
II	<p>C# ObjectorientedConcepts and IntroductiontoWindows Form Application Using C# C#Object oriented Concepts:Classes and Objects,Inheritance, Polymorphism, interface, Abstract Class, Partial Class, DLL and Exe. ExceptionHandling IntroductiontoWindowsFormApplicationUsingC#: Form Controls: Label, Button, Textbox, Checkbox, RadioButton,Timer,calendar,ListBox,Imageandoverviewof remaining all common controls its properties and events</p>	18

References:

1. C#4.0TheCompleteReferenceSchildtMcGrawHill
2. InsideC#-ByTomArcher,AndrewWhitechapel(MicrosoftPub)
3. ProgramminginC#-EBalagurusamy

PracticalBasedonDSE-H10:

1. Programoncommandlineargument.
2. Programonparameterpassingmechanism.
3. Programontypecasting.
4. Programonloopingstatements.
5. Programoncontrolstructure.
6. ProgramonDLLandEXE
7. Programonarray.
8. Programonstaticandnon-staticmethods.
9. ProgramonInheritance.

- 10. ProgramonInterface.
- 11. Programonabstractclass.
- 12. Programonpartialclass.
- 13. Programonexceptionhandling

B.Sc. Part –III Computer Science Optional (Semester– V)
Course Code: DSE-H11: Computer Paper XI
Course Title: Fundamentals of Networking
Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.)
Teaching Scheme: Theory – 03 Lect. / Week

Credits:02

TotalMarks: 40

Course Outcomes

Studentswillbeableto:

- 1. learnthebasic ComputerNetworkconcepts.
- 2. learntechnicalconcepts thatserveasthebasesforthedesignofclassicaland moderncomputer networks.

Module	Content	Hours Allotted
I	<p>Basicconceptsofnetworking Componentsofdatacommunication,standardsandorganizations, Network Classification, Network Topologies, network protocol, layered network architecture,overview of OSI reference model, overview of TCP/IP protocol suite.</p> <p>ISO/OSI Model: PhysicalLayer:Cabling,NetworkInterfaceCard,Transmission Media Devices-Repeater,Hub,Bridge,Switch,Router,Gateway. DataLinkLayer:Framingtechniques,ErrorControl,FlowControl Protocols, Shared media protocols - CSMA/CD and CSMA/CA. Network Layer: Virtual Circuits and Datagram approach, IP addressing methods – Subnetting,Routing Algorithms (adaptive and non-adaptive) TransportLayer:Transportservices,TransportLayerprotocolof TCP and UDP ApplicationLayer:Applicationlayerprotocolsandservices– Domain name system, HTTP, WWW, telnet, FTP, SMTP.</p>	18
II	<p>IntroductiontoLinuxnetworkingtools Technical Summary of Linux Distributions, Managing Software Single-HostAdministration:ManagingUsersandGroups,Booting and shutting downprocesses, FileSystems, CoreSystemServices, Process of configuring, compiling, Linux Kernel. IntroductiontoTCP/IP,NetworkManagementTools-Firewall, Thewritecommand,Thewallcommand</p>	18

References:

1. Computer Network - A. S. Tannenbaum
2. Computer Network + Study Guide by Todd Lammle, Sybex

- **Practical Based on DSE-H11:**

1. Study of different types of Network cables and practically implement the crosswired cable and straight through cable using clamping tool.
2. Study of Network Devices in Detail (Switch, Hub, Router etc.)
3. Study of Network IP.
4. Connect the computers in Local Area Network.
5. Practical based on basic network commands and Network configuration.
6. Practical based on network topology.
7. Practical based on printer sharing configuration in workgroup.

Elective Paper I

Course Title: Python Part-I

Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.)

Teaching Scheme: Theory – 03 Lect. / Week

Credits: 02

Total Marks: 40

Course Outcomes:

1. To understand why Python is a useful scripting language for developers
2. To learn how to write loops and decision statements in Python
3. To learn how to use lists, tuples, and dictionaries in Python programs

Module	Contents	Hours Allotted
I	<ul style="list-style-type: none"> • Introduction History, Features, Structure of a Python Program (Python Shell Indentations, Comments), Python Interpreter, Writing and executing simple program, Variable and Data Types, Operators, Keywords, Type conversion, Input, output functions (Print(), Input(), raw_input()). • Conditional statements If, If-else, Nested if-else • Looping Statements For, While, Nested loops. • Control Statements Break, Continue, Pass • String Manipulation Declaring strings, Accessing Strings, escape sequences (\), Operations on String (Concatenation(+), Repetition(*), Slicing ([index]), Range Slicing ([start:end] or [:end] or [start:]), Membership operator (in, not in), String Functions and Methods 	18
II	<ul style="list-style-type: none"> • Lists: Creating a list, Displaying list (print()), Basic Operations (Length (len()), Concatenation(+), Repetition(*), Membership (in, not in), Iteration (for var in list), Slicing, Updating(=) and deleting (del) element of a list, List functions and methods. • Tuples: Creating tuples and Deleting tuple, empty tuple, Displaying (print()), Basic Operation (Length (len()), Concatenation(+), Repetition(*), Membership (in, not in), Iteration (for var in list), Slicing), Tuple functions and methods. • Dictionaries Concept of dictionary, Creating Dictionary ({Key:Value, ...}), Properties of Dictionary keys, Basic Operation (Length (len()), Compare (cmp()), Dictionary Methods (Clear (dict.clear()), Existence of Key (dict.has_key()), List of dictionaries tuple pairs (dict.items()), List of keys (dict.keys()), Add dictionary (dict.update()), Dictionary Values (dict.values()) 	18

Reference Books

1. Practical Programming: An introduction to Computer Science Using Python, second edition, Paul Gries, Jennifer Campbell, Jason Montojo, The Pragmatic Bookshelf.
2. Python for Informatics: Exploring Information, Charles Severance
3. Learning Python, Fourth Edition, Mark Lutz, O'Reilly publication
4. Introduction to Python for Computational Science and Engineering (A

beginner's guide), Hans Fangohr

5. John V Gutttag. "Introduction to Computation and Programming Using Python", Prentice
6. Hall of India
7. R. Nageswara Rao, "Core Python Programming", Dreamtech

PracticalBasedonElective paper I:

1. Programbased onpythonsimpleconcepts.
2. Programbasedonconditionalconstructs
3. Programbased on loops.
4. Programbasedoncontrolstatements.
5. Programbasedonstring
6. Programbasedonstringfunctionsandmethods
7. Programbased on list
8. ProgrambasedonListmethodsandfunctions
9. Programbasedon tuple
10. Programbasedontuplemethodsandfunctions
11. Programbasedondictionary
12. Programbased ondictionarymethodsandfunctions

B.Sc. Part –III Computer Science Optional (Semester– V)**Elective Paper I****Course Title: R Programming -I****Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.)****Teaching Scheme: Theory – 03 Lect. / Week****Credits:02****TotalMarks: 40****Course Outcomes**

Studentswillbeableto:

3. learnthebasic ComputerNetworkconcepts.
4. learntechnicalconcepts thatserveasthebasesforthedesignofclassicaland moderncomputer networks.

Module	Content	Hours Allotted
I	Introduction to R: Installation of R &RStudio, Features of R, Variables, Constants, Operators in R, Datatypes and R Objects, Accepting Input, Important Built-in functions, Creating Vectors, Accessing elements of a Vector, Operations on Vectors, Vector Arithmetic.	18
II	Control statements and functions: Control statements: if...else, if else() function, switch() function, repeat loop, while loop, for loop, break statement, next statement, Formal and Actual arguments, Named arguments, Global and local variables, Argument and lazy evaluation of functions, Recursive functions. Creating strings, paste(), Formatting numbers and string using format(), String manipulation	18

References:

1. R Programming for Data Science Peng, R.D. (2020) Bookdown: New York.
2. An Introduction to Statistical Learning by Gareth James (2017) Publisher: Springer
3. R for Data Science by Garrett Golemund and Hadley Wickham, Publisher: O'Reilly Media, Inc. 2017.
4. R Fundamentals by Sosulski, K. (2018) Bookdown: New York.
5. Discovering Statistics Using R by Andy P. Field, SAGE Publications Limited.

- **PracticalBasedonElective paper I:**

1. Findthefactorialofanumber
2. Checkwhetheranumber isprimeor not
3. FindSum,MeanandProductofVector
4. GenerateRandomNumberfromStandardDistributions
5. FindMinimumandMaximum
6. CheckArmstrongNumber
7. SumofNaturalNumbersUsing Recursion
8. PrinttheFibonacciSequence

Course Outcomes:

- On successful completion of the course, the students will be able to,
- Create a full set of UI Widgets using Abstract Windowing Toolkit (AWT) & Swing
- Learn to access database through Java programs, using Java Database Connectivity (JDBC).
- Create dynamic web pages using Servlets
- Create dynamic web pages using JSP.

Module	Content	Hours Allotted
I	<p>AWT And Swing</p> <p>Awt- What is AWT ? classes hierarchy, windows fundamentals Frame Windows Event Classes: MouseEvent Class, ActionEvent Class, Window Event Class, Event Listener Interface: Mouse Listener, Action Listener, Window Listener and Key Listener</p> <p>AWT Controls: Labels, TextField, Pushbuttons, Layout Managers (Flow Layout, Border Layout, Grid Layout, Card Layout)</p> <p>Swing- What is Swing? Difference between AWT and Swing., The MVC Architecture and Components – JFrame, JButton, JLabel, JText, JTextArea, JCheckBox and JRadioButton, JList, JComboBox, JMenu, JtabbedPane, JScrollBar, Dialogs (Message, confirmation, input)</p>	18
II	<p>JDBC, Servlet And JSP</p> <p>What is JDBC ? Steps for connectivity between Java program and database. , Type of drivers, Simple program - database operations like creating tables, CRUD (Create, Read, Update, Delete) operations using SQL</p> <p>Introduction of servlet: How servlet work, model diagram, Uses of servlet, Life cycle of servlet, Servlet API: packages- javax. servlet and javax. servlet.http, Session Tracking Mechanism- HttpSession, Cookies, URL-Rewriting, Hidden-Form Fields</p> <p>Introduction to JSP: Life Cycle of JSP, Jsp Directives- 1.page 2.include 3.taglib, Jsp Scripting Elements- 1.declaratives 2.scriptlets 3.expressions, Simple application using JSP, Difference between JSP and Servlet</p>	18

Reference Books

1. Programming with JAVA, A Primer by E Balaguruswamy
2. Herbert Schildt, Java 2: The Complete Reference, Tata McGraw-Hill
3. Java Programming- Rajendra Salokhe (Aruta Pub)
4. Java 2 Black Book – (Dream Tech)
5. The Java Tutorials: <http://docs.oracle.com/javase/tutorial/>
6. The Java Tutorials of Sun Microsystems Inc

Practical Based on DSE-H12:

1. Program on Swing
2. Simple program using servlet

3. Simple program using JSP
4. Program on Database Connection.
5. Develop a Java application to store image in a database as well as retrieve image from database
6. Create EMP table in Database and perform insert, update, and delete operation on EMP table using JSP.

CourseOutcomes:

This course will cover the practical aspects of multi-tier web based application development using the .NET framework. The goal of this course is to introduce the students to the basics of distributed Web application development.

Unit	Content	Hours Allotted
I	<ul style="list-style-type: none"> • Introduction to ASP.Net: Web browser, web server, HTTP request response structure, HTML form elements, GET/POST method, Client side and Server side programming, Web form life cycle, page events, • Asp.Net Controls: <ul style="list-style-type: none"> • Server Controls: Textbox, Listcontrols, FileUpload, Linkbutton, Imagemap, Image, Imagebutton, Calender, Literal control, Radiobutton, Checkbox • Cross page postback property of button, Response.Redirect, Server.transfer, Response.Write • ValidationControls • Navigationcontrols-Menu, TreeView, SiteMapPath • MasterPage 	18
II	<p>Asp.Net State Management and ADO.Net</p> <ul style="list-style-type: none"> • Asp.Net State Management Client Side: Hiddenfield control, View State, Cookies Server Side: Session, Application, Global.asax. • Data controls: GridView, ListView, FormView, DetailsView, Repeater • SqlServer Database. • Introduction to ADO.Net <ul style="list-style-type: none"> • ADO.NET Architecture-Connection, command, data reader, data adapter, data set • Understanding connected layer of ADO.NET and disconnected layer of ADO.NET • Basics of Crystal reports 	18

Reference Books:

1. Beginning ASP.NET 4.5 in C# and VB, Wrox, 2012, ISBN-10: 1118311809
2. Beginning ASP.NET 4.5 in C#, Apress, 2012, ISBN-10: 1430242515
3. Pro C# with .NET 3.0, Andrew Troelsen, Apress, 2007, ISBN 978-1-59059-823-8

PracticalBasedonDSE-H13:

- Programonservercontrols
- ProgramonValidationControls
- ProgramonNavigationControls.
- ProgramonSqlDataSource.
- Programondatacontrols
- ProgramonADO.Netconnectedarchitecture.
- ProgramonADO.Netdisconnectedarchitecture
- ProgramonResponse.Redirect.
- Programoncrosspageposting.
- Programonclientsidestatemanagement.
- Programonserversidestatemanagement.
- ProgramtodesignmasterpageforCollegewebsite.

B.Sc. Part –III Computer Science Optional (Semester– VI)

Course Code: DSE-H14: Computer Paper XIV

Course Title: Cyber Security Essential-1

Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.)

Teaching Scheme: Theory – 03 Lect. / Week

Credits:02

Total Marks:40

Course Outcomes

Students will be able to:

1. Understand concept of information security management.
2. Learn different access controls methods.
3. Understand wireless network security.
4. Learn cyber security laws and importance of security audit.

Unit	Content	Hours Allotted
I	<ul style="list-style-type: none">• Information Security Management <p>Information Security Overview: Background and Current Scenario, Types of Attacks, DoS attack, Goals for Security, E-commerce Security, dimensions of E-commerce security, Security protocols, Computer Forensics, Steganography.</p> <p>Security Management- Overview of Security Management, Information Classification Process, Security Policy, Risk Management, Security Procedures and Guidelines, Business Continuity and Disaster Recovery, Ethics and Best Practices.</p>	18
II	<ul style="list-style-type: none">• Network Security, Access Controls, Cyber Security and Cyber Laws <p>Wireless Network Security- Components of wireless networks, Security issues in wireless, Wi-Fi Security, Risk of Using Unsecured Wi-Fi, Bluetooth and its security, Firewall, types of firewall.</p> <p>Access Controls: Overview of Authentication and Authorization, Overview of Intrusion, Detection Systems, Intrusion Detection Systems and Intrusion Prevention Systems.</p> <p>Cyber Security: Email security: PGP and S/MIME, Web Security: web authentication, SSL and SET, Database Security.</p> <p>Cyber Security Laws: Security Assurance, Security Laws, Intellectual Property Rights, International Standards, Security Audit- Need, Importance.</p>	18

• **References:**

1. Computer Network - A. S. Tanenbaum
2. Cyber Security for Beginners: Everything you need to know about it (Cyber security, Cyber war, Hacking) - Harry Colvin.
3. How NOT To Use Your Smartphone - Rodney DCambridge.
4. Online Safety: Scams, SPAM, Viruses and Clouds (Cyber Security Community Book - A.M. Perry.
5. Cyber Security Essentials - James Graham, Richard Howard, Ryon Olson (E-book)

- **PracticalBasedon DSE-H14:**

1. Practicalbasedonantivirus installationand update.
2. Practicalbasedonbackupandrestoresystem.
3. Practicalbased onuseaccess permission.
4. Practicalbasedonoperatingsystemsecurityandapplication.(setpasswordetc.)
5. Practicalbasedonwireless mode(changeadminpassword,MACaddressing, Bluetooth)
6. Practicalbased onemailsecurity
7. Practicalbased onwebsecurity
8. Practicalbased onbrowsersecurity.

B.Sc. Part –III Computer Science Optional (Semester– VI)

Elective Paper II

CourseTitle:PythonPart-II

Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.)

Teaching Scheme: Theory – 03 Lect. / Week

Credits:02

TotalMarks: 40

Course Outcomes:

1. TolearnhowtowritefunctionsandpassargumentsinPython
2. TolearnhowtobuildandpackagePython modulesforreusability
3. Tolearnhowtouseexceptionhandling inPythonapplicationsforerrorhandling
4. TolearnOOPconceptsinython.

Unit	Content	Hours Allotted
I	<p>Functions Definingafunction,Callingafunction,Typesoffunctions, Function Arguments, Anonymous functions, Scope of variables(Global and local variables)</p> <p>Modules Importingmodule,creatingandexploringmodule,Math module, Random module, Time Module, Packages.</p> <p>Input-Output Printingonscreen,Readingdatafromkeyboard,Openingand closing file, Reading and writing to files.</p>	18

II	<p>Exception Handling Exception, Exception Handling, Except clause, Try, finally clause, User Defined Exceptions</p> <p>Object Oriented Programming Concepts Classes and Objects : Python Classes, Objects, Specifying attributes and behaviors, instance methods, instance attributes, static methods, constructor, types of constructors (default, parameterized), constructor overloading, method overloading</p> <p>Inheritance and Polymorphism: Inheritance in Python (Syntax, Advantages, Access Modifiers in Python, Types of Inheritance (single, multiple, multilevel, hierarchical and hybrid), Polymorphism-Method Overriding, magic methods and Operator Overloading.</p>	18
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Reference Books:

1. Practical Programming: An introduction to Computer Science Using Python, second edition, Paul Gries, Jennifer Campbell, Jason Montojo, The Pragmatic Bookshelf.
2. Python for Informatics: Exploring Information, Charles Severance
3. Learning Python, Fourth Edition, Mark Lutz, O'Reilly publication
4. Introduction to Python for Computational Science and Engineering (A beginner's guide), Hans Fangohr
5. John V Guttag. "Introduction to Computation and Programming Using Python", Prentice Hall of India
6. R. Nageswara Rao, "Core Python Programming", Dreamtech

Practical Based on Elective paper II:

1. Program based on simple Python function.
2. Program based on function arguments.
3. Program based on module.
4. Program that imports math module.
5. Program to demonstrate read and write operations on file.
6. Program to demonstrate to open and close file
7. Program to handle simple runtime error
8. Program to handle multiple errors with one except statement
9. Program to create user-defined exception
10. Write a program to demonstrate the use of class
11. Write a Python program to demonstrate inheritance
12. Write a Python program to demonstrate overloading

**B.Sc. Part –III Computer Science Optional (Semester– V)
Elective Paper II**

Course Title: R Programming -II

Total Contact Hours: 36 Hrs. (45 Lectures of 48 Min.)

Teaching Scheme: Theory – 03 Lect. / Week

Credits:02

Total Marks:40

Course Outcomes

Students will be able to:

5. Understand concept of information security management.
6. Learn different access controls methods.
7. Understand wireless network security.
8. Learn cyber security laws and importance of security audit.

Unit	Content	Hours Allotted
I	Matrices, Arrays and Data frames: Creating matrices, Accessing elements of a Matrix, Operations on Matrices, Matrix transpose, Creating arrays, Accessing array elements, Calculations across array elements, Introduction to data frames and basic operations on data frames.	18
II	Introduction to Data Visualization: Data visualization basics, Installing and loading packages, importing data, Working with missing data, Extracting a subset of a data frame, Scatter Plot, Box Plot, Bar plot, Plotting categorical data, Stacked bar plot, Histogram, plot() function and line plot, pie chart / 3D pie chart.	18

Reference Book:

1. R Programming for Data Science Peng, R.D. (2020) Bookdown: New York.
2. An Introduction to Statistical Learning by Gareth James (2017) Publisher: Springer
3. R for Data Science by Garrett Golemund and Hadley Wickham, Publisher: O'Reilly Media, Inc. 2017.
4. R Fundamentals by Sosulski, K. (2018) Bookdown: New York.
5. Discovering Statistics Using R by Andy P. Field, SAGE Publications Limited.

- **PracticalBasedonElective paper II:**

1. CheckforLeapYear
2. Checkwhethernumber isOddorEven
3. CheckifaNumberisPositive,NegativeorZero
4. FindtheSumofNaturalNumbers
5. ConvertDecimalintoBinaryusingRecursioninR
6. FindtheFactorialofaNumberUsingRecursion
7. RProgramtoFindH.C.F.orG.C.D.

• **NATURE OF QUESTION PAPER AND SCHEME OF MARKING:**

The practical Paper – V is based on DSE-H9, H10, H11

The practical Elective Paper I

Field Project

The practical Paper – VI is based on DSE-H12, H13, H14

The practical Elective Paper II

On Job Training

Examination Pattern:

1.1 End Semester Examination Question Paper Pattern: 40 Marks

Q.No.	Nature /Type of Question	Marks	Total
1.	Multiple Choice Question (06)	Each for 01 Marks	06
2.	Short Answers (5)	Each for 02 Marks	10
3.	Solve Any 4 out of 6	Each for 03 Marks	12
4.	Solve Any 1 out of 2	Each for 06 Marks	06
5.	Solve Any 1 out of 2	Each for 06 Marks	06
Total			40

1.2 Continuous Internal Evaluation (CIE) Pattern: 10 Marks

MCQ Test (Online/Offline)	Any One (10 Marks)
Unit Test	
Seminars	

• **NATURE OF PRACTICAL QUESTION PAPER:**

- The practical question paper V and VI for B.Sc.-III (computer science) will be of maximum 75 marks each.
- The practical paper V having six questions out of which two questions are based on Paper – IX (Sem.-V), two questions are based on Paper – X (Sem.-V), two questions are based on Paper – XI (Sem.-V)
- The practical paper VI having six questions out of which two questions are based on Paper – XII (Sem.-VI), two questions are based on Paper – XIII (Sem.-VI), two questions are based on Paper – XIV (Sem.-VI)
- The student has to attempt any THREE questions out of SIX questions. Each question carries 20 marks.
- 15 marks are for Viva and certified Journal.
- The student appearing for the practical examination is expected to write paper work for THREE questions. Paper work is compulsory and it includes problem analysis, Algorithm, source code, output and tracing.
- It is expected to complete the paper work per section 1 hour. The student has to complete

his/her actual practical experiment on machine within 90 minutes. The practical based viva will be of 30 minutes duration.

8. The duration of practical will be 2 days.

9. Elective Practical Paper I and II is 25 marks each.

1. Software development project is to be carried out by the candidate in actual consumer environment taking some real life problem.
2. The candidates submit the project work according to norms of software engineering i.e. the project document should contain Introduction, detailed design, sample testing and conclusion.
3. Project will have internal guide to supervise and monitor the progress of the project. The internal guide may assign the project to the student or within the group of student (maximum 2 candidates in group) depending upon the complexity of the problem preferably using MySQL /MSSQL/Oracle as a back end and C#.NET/ASP with C#/PHP/Java as a front end.
4. There will be online demonstration of project work in the presence of the external examiner and it will be considered for the evaluation.

5. The mark distribution for Practical paper VI will be as follows:

Project documentation:	30 marks	On-line
Presentation:	20 marks	
Project Based Viva:	30 marks	Industrial Visit
Report:	20 marks	Total Marks:
	100 marks	